

CAN A
TRIFLING
POWER
STOP THE
FURY OF A
MALEVOLENT
GOD?

アストロイ

レボリューション

Chapter 6:
Battle Inside Darkness

森 恒 二

MORI KOJI

WARNING

Felt font notes - read at your own peril!

For those who don't know, Felt font is the script used to compose this message.

Notes that explain concepts in the text and translation issues come in Trebuchet or another very legible font.

But I also like writing sarcastic notes and pure rants in this series. Some of them may be rude towards it. Don't read them if you don't like this kind of note.

Don't ask me to suppress the notes, please. Complain in comment sections if you want, but the notes stay. Full stop.

Thanks for understanding.

Wraith.



5:1 110051



WE'LL
DO IT WHEN
HE MATERI-
ALIZES!!

THERE'S
NOTHING
WE CAN
DO NOW!

WHAT DO
WE DO? THIS IS...



PLEASE SAVE ME.
PLEASE, PLEASE,
SAVE ME, SAVE
ME, SAVE ME...!!

YUKI-SAMA,
YUKI-SAMA,
YUKI-SAMA...





15/16 The FB explodes the white Mobly Ring in the background

SFX HX005H





SEE "TIT"

SEE MADDEN!





SEE CRACKLE! BEEZZ!

SEE CRACKLES!



THERE'S
NO OTHER
WAY!!

DON'T
FALTER!

UNNAN!

SEE "EEEE"





400 1000



SEE: PEACE, PEACE





**RUUU
UN!!!**



**GAAAH
!!
.....**

EEEEK!!!

SEE POP! POP!

SEE CRACKLE!

SEE SHII!



**HELP...
ME...**

**NOO
OO!!!**



SFX: CRACK! POP!



SFX: CRACK! CRACK! TILT CRACKLES!





SEE POP! WRODSNI ZRACK!



SEE CRACK CRACK

SEE FLAME!







942 "III"



943 "III"

944 TREMBLE TREMBLE TREMBLE







SFF: WH0005N/



I DON'T...
WANT...
TO DIE.

1000

2003

100

WHAT...
HAVE I
DONE!!?





SEY CRASH CRASH!

SEY "TITIT"





SFX: CRACK! CRACK!



SFX: "JII!"









IT'S
GOING
TO BE A
WAR!

GO
SOUTH...
YOU SAY?



IT'S
POSSIBLE
THAT THERE
WILL BE
UNEXPECTED
VICTIMS.

IF WE THINK
ABOUT THE
AMOUNT OF
POWER THOSE
PEOPLE WIELD...
THIS IS NO
EXAGGERATION.

BL/N: The only thing that needs stopping is this monopolist's trade of freedom.



WE HAVE TO
STOP THEM...
NO MATTER
WHAT.

Group stuck in the past needs a redrawer for series under threat of stalling in the present

The group would be we, and the series, *Deathtopia*.

Apparently, we have a reputation of having a 2006 mindset, whatever that may mean. We didn't exist until three years later, but whatever. If you like retro atmospheres and people who use forums to scarlata, and are interested in joining a low-key group that only does obscure series, we have just the thing for you: a redrawing position open for *Deathtopia*.

One of our aces, Green Demon, decided he just wanted to work on his main series and not on this one any longer. Death Toll is not a group that tells its members what to do (I suppose it's all thanks to the old-fashioned mentality, though I wouldn't know), so I promptly relieved him of this assignment, effective from chapter 49.

This means we need a redrawer for this. We initially picked *Deathtopia* because it is much easier to redraw than our other series, but as it progressed, the author got a little more ambitious, so we need to test applicants. Our redrawing test is notorious for its difficulty, but we do have a simpler version that is good enough for *Deathtopia* if you pass:

<https://goo.gl/pv6ZK3>

This is our series-tailored test. The link has a few folders, but you only need to do the contents of the one labelled "General". And don't ignore the Read Me.txt file!

You can also bypass the test if you have previous experience, but we need to see a sample of PSDs (including the layer with the raws) featuring your skills. We reserve the right to ask for more samples or insist that you take a test if we are not impressed.

We have until early June (2016) to find someone. The one who joins will have to deal with a backlog, the size of which depends on how soon they arrive, but after they catch up, we only need them to be able to redraw a chapter every two weeks.

The Internet, May 16, 2016

Wrath

Death Toll Scarlations

Destroy and Revolution

Presented by Death Toll Scans



Raws	-	Private
Translator	-	Wraith
Proofreader	-	PervySageChuck
Cleaner	-	Dobu
Typesetter	-	Yothen
Redrawer	-	Bala
Quality Checker	-	Dobu